



David Millington 26 Sep 2019

A patch for debugging local variables with the classic and Clang compilers

We've just released a patch (what used to be called a hotfix) for an issue affecting C++Builder 10.3.2.

- Debugging variables in apps built with the Classic bcc32 compiler could not be evaluated or watched (RSP-25943)

A previous hotfix, '[RAD Studio 10.3.2 C++ and Delphi Toolchain Patch](#)' (August 14 2019), resolved a similar issue for the Win32 Clang-enhanced compiler, (RSP-25527.)

This hotfix resolves both issues such that variable evaluation is correct for both Win32 compilers. If you install both, the order of installation is important. **Always apply patches in the order they are released.** For this issue, apply the older patch ([RAD Studio 10.3.2 C++ and Delphi Toolchain Patch](#)) first, and the this one second.

The patch is available at <https://cc.embarcadero.com/item/30890>

Full installation instructions are contained in the readme.



GAI CHEW KAI 18 days ago

Thanks David.

1 comment

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